

Milestone 3
Art (Year 5 & 6)

By the end of Key Stage 2, pupils who have experienced the elements of the milestone will have a 'Basic' understanding and level of skill. The majority will have an 'Expected' understanding and level of skill. Whilst some will have a 'Deeper' understanding and level of skill.

		Basic	Expected	Deeper
Area 1: Covered in all Units				
1a	Develop and imaginatively extend ideas from starting points throughout the curriculum.			
1b	Collect information, sketches and resources and present ideas imaginatively in a sketch book.			
1c	Use the qualities of materials to enhance ideas.			
1d	Spot the potential in unexpected results as work progresses.			
1e	Comment on artworks with a fluent grasp of visual language.			
1f	Create original pieces that show a range of influences and styles.			
1g	Show how the work of those studied was influential in both society and to other artists.			
Area 2: Painting				
2a	Sketch (lightly) before painting to combine line and colour.			
2b	Create a colour palette based upon colours observed in the natural or built world.			
2c	Use the qualities of watercolour and acrylic paints to create visually interesting pieces.			
2d	Combine colours, tones and tints to enhance the mood of a piece.			
2e	Use brush techniques and the qualities of paint to create texture.			
2f	Develop a personal style of painting, drawing upon ideas from other artists.			
Area 3: Collage				
3a	Mix textures (rough and smooth, plain and patterned).			
3b	Combine visual and tactile qualities.			
Area 4: 3D				
4a	Use ceramic mosaic materials and techniques.			
4b	Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations.			
4c	Use tools to carve and add shapes, texture and pattern.			
4d	Combine visual and tactile qualities.			

4e	Use frameworks (such as wire or moulds) to provide stability and form.			
Area 5: Drawing				
5a	Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).			
5b	Use a choice of techniques to depict movement, perspective, shadows and reflection.			
5c	Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).			
Area 6: Printing				
6a	Use lines to represent movement. Build up layers of colours.			
6b	Create an accurate pattern, showing fine detail.			
6c	Use a range of visual elements to reflect the purpose of the work.			
Area 7: Textiles				
7a	Show precision in techniques.			
7b	Choose from a range of stitching techniques.			
7c	Combine previously learned techniques to create pieces.			